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Practical REST on Rails 2 Projects

*Learn everything you need to know to build
open Web 2.0 applications with Rails*

Ben Scofield

Apress®

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ISBN-13 (pbk): 978-1-59059-994-5

ISBN-10 (pbk): 1-59059-994-2

ISBN-13 (electronic): 978-1-4302-0655-2

ISBN-10 (electronic): 1-4302-0655-1

Printed and bound in the United States of America 9 8 7 6 5 4 3 2 1

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Distributed to the book trade worldwide by Springer-Verlag New York, Inc., 233 Spring Street, 6th Floor, New York, NY 10013. Phone 1-800-SPRINGER, fax 201-348-4505, e-mail orders-ny@springer-sbm.com, or visit <http://www.springeronline.com>.

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*To Lacie, without whom so many things would not be possible—
and to the memory of our sweet Daisy*

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About the Author

■ **BEN SCOFIELD** has been active on the Internet for as long as he can remember, building applications with Perl, PHP, ASP with VBScript, C#, Java, and Ruby. He's been obsessed with Ruby and Rails since approximately version 0.6, and he's lucky enough to be working with startups like Squidoo and ODEO with the DC area-based Viget Labs. He has spoken about Ruby and Rails at various conferences since early 2007 and is constantly amazed at the fantastic things the community creates.

Ben lives in Durham, NC, with his wife and newborn daughter, Morgan. He is currently trying to make a dent in the ever-expanding to-be-read pile of books in his office.

About the Technical Reviewer

A Ruby developer since 2001, **BRUCE WILLIAMS** has been pleased to see his favorite language rise out of obscurity the past few years—and pay the bills in the process. A full-time Ruby and Rails developer, Bruce has contributed to or served as the technical reviewer for a number of related books, speaks at conferences when inspiration strikes, and is an aimless open source hacker and language designer in his copious free time.

Acknowledgments

No book is written on a desert island, and this one is no exception. I've been fortunate enough to work with talented professionals, from my coworkers who inspired me to write this (foremost among them Clinton Nixon and Patrick Reagan) to the staff at Apress (Steve Anglin, Ben Renow-Clarke, Beth Christmas, and Kelly Winkvist), and I'd like to thank all of them. My thanks also go to Jim Compton, whose copyediting has made the book as a whole much easier to digest.

The technical expertise of Bruce Williams has been an invaluable resource over the course of writing this, and he's helped make this book much better than I ever thought it could be—any errors that remain are entirely my own fault.

Finally, and most importantly, I'd like to thank my wife, Lacie, who has been pregnant with our first child throughout the writing of this book, and who has been more patient and supportive than I deserve.

Introduction

I think of this book as a door. It's a gateway to the open Web, where sites and applications share data and functionality to the benefit of all. Over the past several years, it's become increasingly obvious that openness is the future of the Internet—from the success of mashups based on Google Maps, Flickr, Twitter, and other sites, to the explosive growth of the Facebook application platform, the most exciting work being done today lies at the boundaries of systems.

This book codifies that idea, and relates it to a specific application framework: Ruby on Rails. At the same time that the open Web has become increasingly important, Rails has been growing in popularity thanks to the productivity it allows and the programmer joy that it creates. Rails has also, with the release of version 2, become one of the best-suited frameworks for building components in the new, interconnected Internet.

I've targeted the intermediate developer in the chapters that follow. If you've built an application with Rails (regardless of the version) and know a bit about how the Web works, you should be able to work through the projects without a problem. But even the advanced reader should find something new here.

In Chapter 1, for instance, I lay out the benefits of building for the open Web and describe some of the history of web services in general. In the course of that, I talk about XML-RPC and SOAP, and the more recent rise of REST as an alternative style of design.

Chapter 2 moves the focus to Rails and especially the features added in Rails 2 that support the design and development of RESTful applications. Rails 2 has been out since late 2007, but many developers seem unaware of the functionality it provides and the conventions that have grown up around using it.

After the introductory content in the first two chapters, Chapter 3 includes the first project. As you work through it, you'll be building a fully RESTful Rails application to serve as the base for your work later in the book. Once you've completed the chapter, you'll have a functioning site ready to join the interconnected world.

Chapters 4 and 5 move you further into that world, by walking you through the construction of clients for your sample application in JavaScript and PHP. In these chapters, you'll dig deeper into many of the features new to Rails 2, and you'll see just how easy it is to open up your site to others.

Chapter 6 takes a different direction; instead of building a client for your application, you'll be building an interface for Apple's iPhone. This brings with it new challenges, and allows you to work with even more of the capabilities built in to Rails.

In Chapter 7, you'll be creating an entirely new application to integrate with your sample site. The difference here, however, is that you'll be building it on the Facebook application platform. This means that you'll be able to use the social graph of your users to improve the overall experience, and you'll work with the final piece of the REST support in Rails: `ActiveResource`.

The distinct projects end with Chapter 7, but there's still much to discuss. Chapter 8 is all about dealing with the problems that can arise from opening your application to the world—from the hoped-for issues with scaling to handle rapidly increasing traffic, to the less desirable problems with security and malicious users.

Finally, in Chapter 9 I touch on the emerging roles for REST and Rails in the enterprise. Many of us are watching the developments here with great interest; the enterprise is notoriously conservative, but it can clearly benefit from adopting aspects of the philosophies and technologies discussed throughout the book.

A word of warning is in order, however. One of the more exciting things about working in REST and Rails is the speed of change. During the writing of this book, Rails 2 was officially released (and quickly upgraded to version 2.0.2), the iPhone SDK (for building completely native applications, as opposed to the iPhone web applications you'll be working with in Chapter 6) was made available, and the Facebook application platform has undergone a number of significant changes. The information in the chapters that follow is as current as it can be, but will eventually fall out of date. The underlying principles, however, will last much longer; when working through the book, then, make sure that you try to understand *why* I advocate one approach over another, and you'll be better for it in the long term.

Now for a confession: I don't know everything. One thing I do know, however, is that the way to get better at anything (including RESTful application development) is to learn from the community around you. To that end, I welcome any and all questions and comments—you can reach me via my blog, at <http://www.culann.com/>, or directly at scofield@culann.com.